Adopting a Collaborative Software Development Process in the Scientific Community

NOAA's 32nd Climate Diagnostics and Prediction Workshop (CDPW)



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Motivation

To advocate improved software development and project management techniques, including *collaborative* software development and the use of *project* management software.

Who does this apply to?

- Universities
- Government
- Private sector
- Any software developers

From now on, for the sake of brevity, "collaborative work" will include use of project management software.

Disadvantages of Non-Collaborative Work

Non-Collaborative Work

A developer works alone

- Work goes unchecked by others
- If the owner leaves, nobody knows how the software works
- There are no ideas contributed by others during development

Non-Collaborative Work

A developer doesn't log changes

- Hard to revert to a previous version of the code
- Can't remember what they did last week
- Can't tell why a specific change was made

Non-Collaborative Work

A developer doesn't create documentation

- Hard for others to adopt code
- Hard for backup code owners to fix bugs and/or run code
- Hard to share code with others

Advantages of Collaborative Work

Collaborative Work

How should developers be working?

- Collaboration Working with others leads to more ideas and creativity, and more QCing of code
- Tracking Changes Using revision control software, tracking changes to code and keeping a log makes it easier to revert to older versions of the code, and keep track of work
- Documentation Creating documentation and putting comments in code makes the code easier to understand and edit, and makes it easier to share code with others

Collaborative Work

How do we know these methods are better?

Open source software is a great model:

- Started in 1983 GNU Project free software
- Open source software is free to edit and distribute
- Usually developed collaboratively
- Usually contains sufficient documentation
- Meant to be shared with many others
- Linux operating system entirely based in open source
- Essentially, open source practices promote better software development

Project Management Software

Collaborative Work

Software to help with collaborative development...

- Wiki A web site developed collaboratively by a community of users, allowing any user to add and edit content.
- Revision Control Management of changes to documents and software, including a history of all changes made and logging for each change.
- Issue Tracker Software that manages a list of issues or tasks that need to be fixed or completed.

There are open source versions of all of these.

Wiki

What is a Wiki page?

- Webpage containing text, pictures, and other information that can easily be edited by a team of people
- For example, developers can create a new wiki page for each component of a piece of software (eg. gui, database backend, etc.)
- Developers can also use wiki pages to document scripts and source code

Can format text and images any way you want

Coding Standards

EPG

In order to keep coding practices uniform across all of the developers, we need to follow some guidelines about how to write code. A great resource for us to begin with is the set of coding standards developed by the Engineering Process Group (EPG). Please see that documentation for more information.

Naming Variables

CamelCase versus Underlines

Variables should utilize CamelCase between words that are part of a phrase:

```
fileName = '/sandwich/banana/pickle.txt'
```

and an underscore should separate parts of the filename that are not part of a phrase:

```
fileName_sandwich = '/sandwich/banana/pickle.txt'
fileName_salad = '/salad/apple/mustard.txt'
```

Objects

. When creating an object, the object's name will be the class name plus Obj:

```
Data dataObj = new Data();
```

When a variable is a comma-delimited String that gets split and looped over (eg. users can choose to get Heidke for several models), the comma-delimited version should get
List appended to the name, and the version that gets looped over (after the split) should retain the original name:

```
fcstSourceList = "off, auto, klein";
for (String fcstSource : fcstSourceList) {
    System.out.println("Forecast source = " + fcstSource);
}
```

Table of Contents

EP(

Naming Variables

CamelCase versus Underlines

Objects

Array Versions

Commenting

Using Javadoc blocks

Commenting small tasks

Major code sections

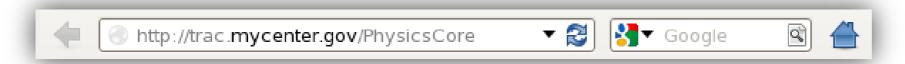
Naming Java Packages

Variables used to pass information to another class/method

Throwing Exceptions

Creating a Wiki page

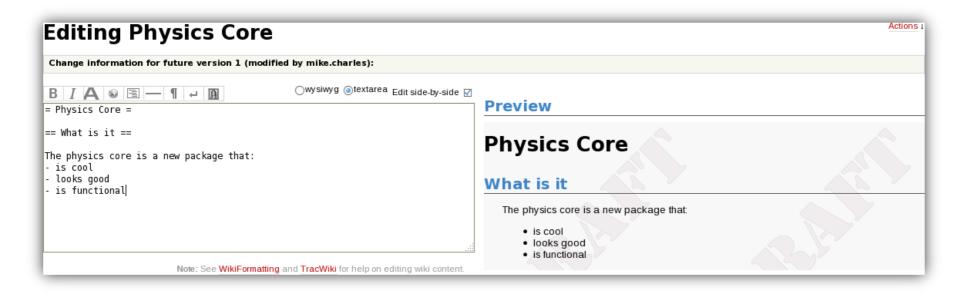
Step 1 - Enter the URL of a page you want to make



Step 2 - Click "Create this page", using an optional template



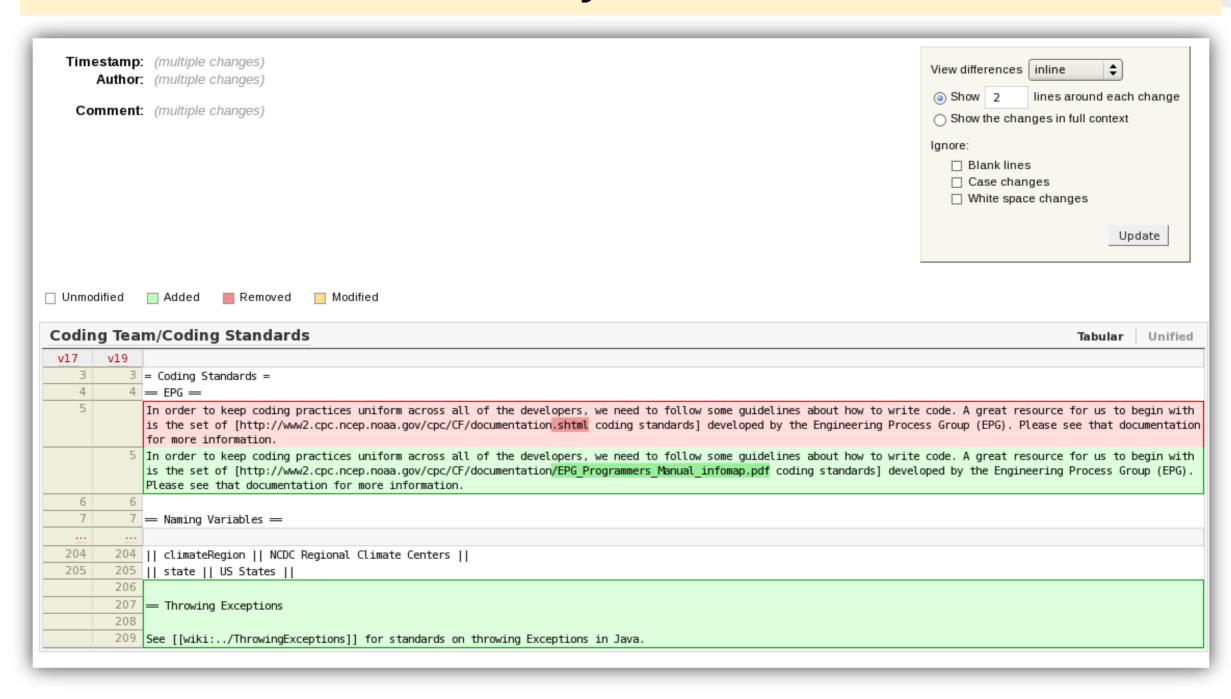
Step 3 - Add your content



Keeps history of all Wiki edits

Change History for Coding Team/Coding Standards View changes Version Date Author Comment 17 months mike.charles Added a link to ../Throwing Exceptions 0 0 18 22 months | mike.charles | Fixed the link to the EPG coding standards PDF O mike.charles | Renamed all links to using CamelCase 00 17 2 years mike.charles | Added a section on using Javadoc 16 2 years 00 2 years mike.charles | Cleaned up the "comments" section mike.charles developing... 00 2 years 00 mike.charles Reorganized 2 years mike.charles Added a naming convention for variables that are really comma-delimited ... 00 12 3 years 00 3 years melissa.ou 3 years mike.charles | Added information about naming specific kinds of variables 00 00 3 years mike charles | Added some information about the variables used to pass information ... mike.charles | Changed the section on variable naming convention 3 years mike.charles | Added a section for naming Java packages 00 3 years mike.charles | Removed all sections specifically discussing Matlab features 00 3 years mike.charles | Switched from the cable CSS class 'wiki' to 'custom', since I realized ... 00 3 years 00 3 years mike.charles Name changed from Coding standards to Coding Team/Coding standards 00 mike.charles | Added a table of contents 3 years 3 years mike.charles | Added additional guidelines 00 00 mike.charles | Added the help block section 3 years View changes

Visual diff between any 2 versions



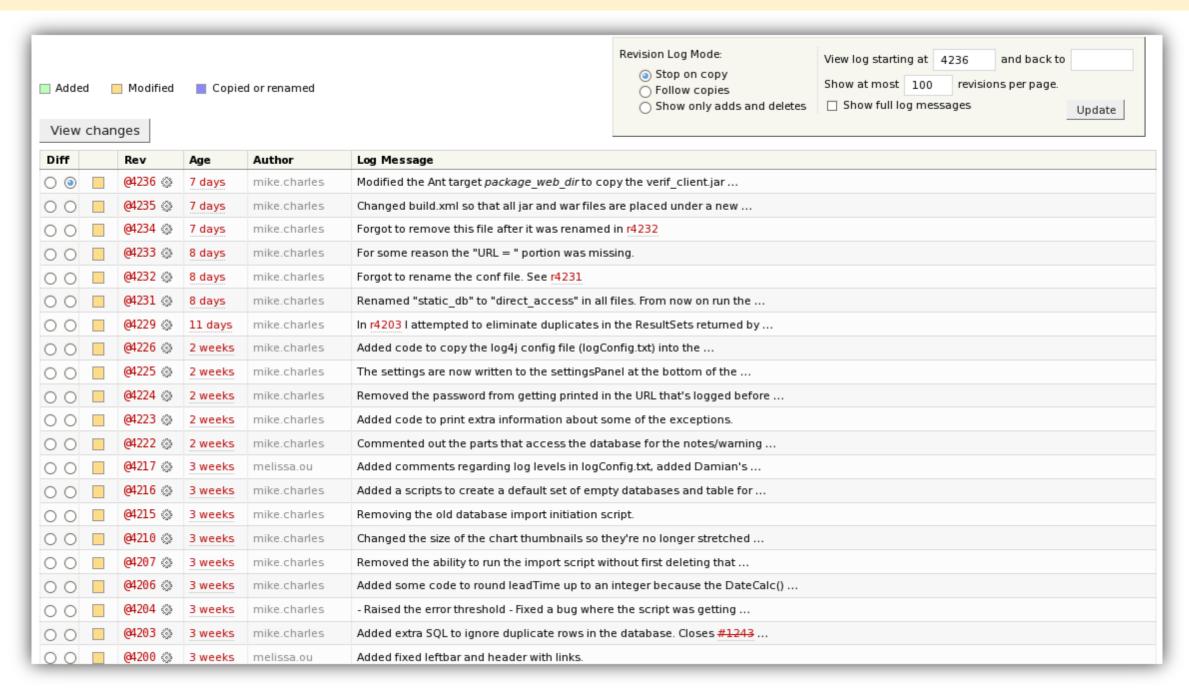
Revision Control

What is Revision Control?

 Managing and tracking changes to code, documents, and directories.

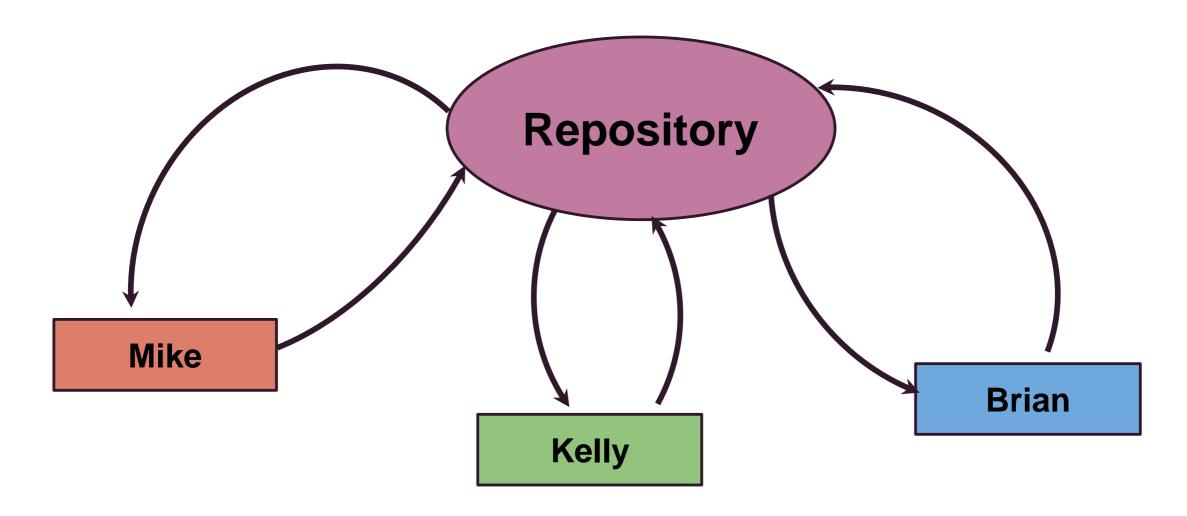
Revision Control - Subversion

Keeps history & log messages of all changes



Revision Control - Subversion

Merges changes from multiple developers



Code is copied from repository, edited in each developer's isolated environment, then sent back to the central repository

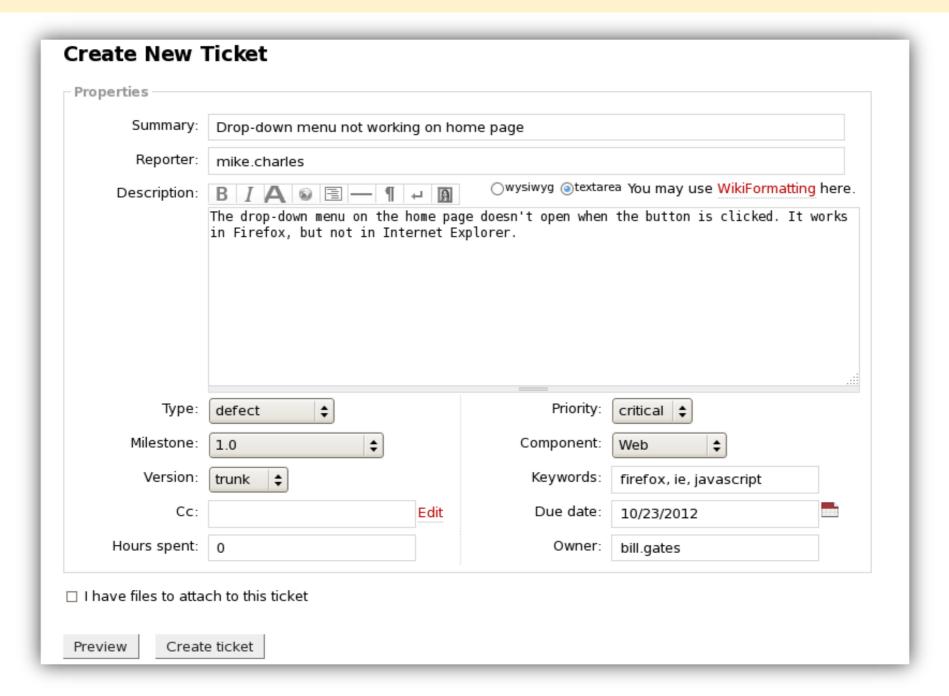
Issue Tracking

What is issue tracking?

- Managing a list of issues or tasks
- Manage a list of "tickets" which can be assigned to different developers and store a history of comments made by any of the developers

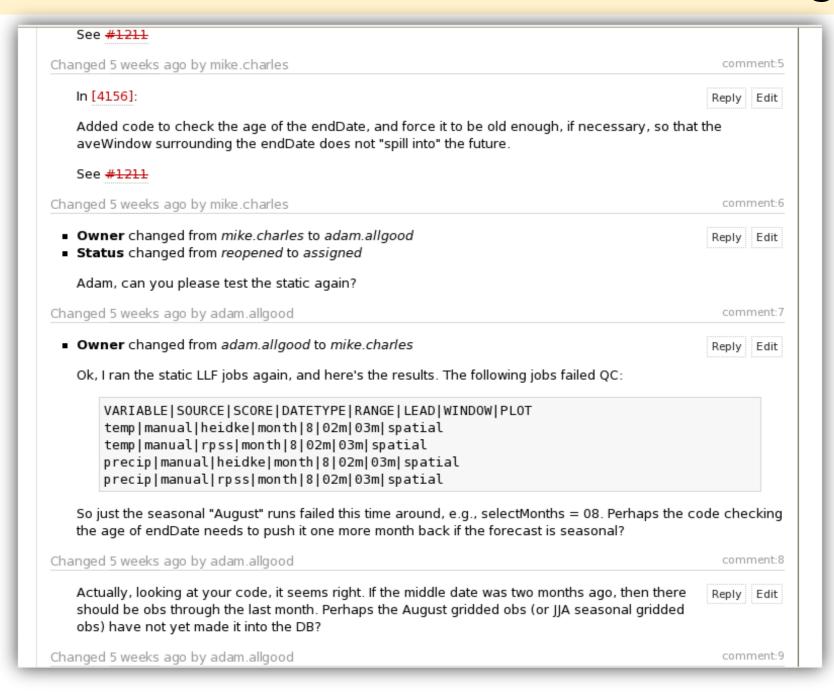
Issue Tracking - Trac

Create ticket for a specific task or issue



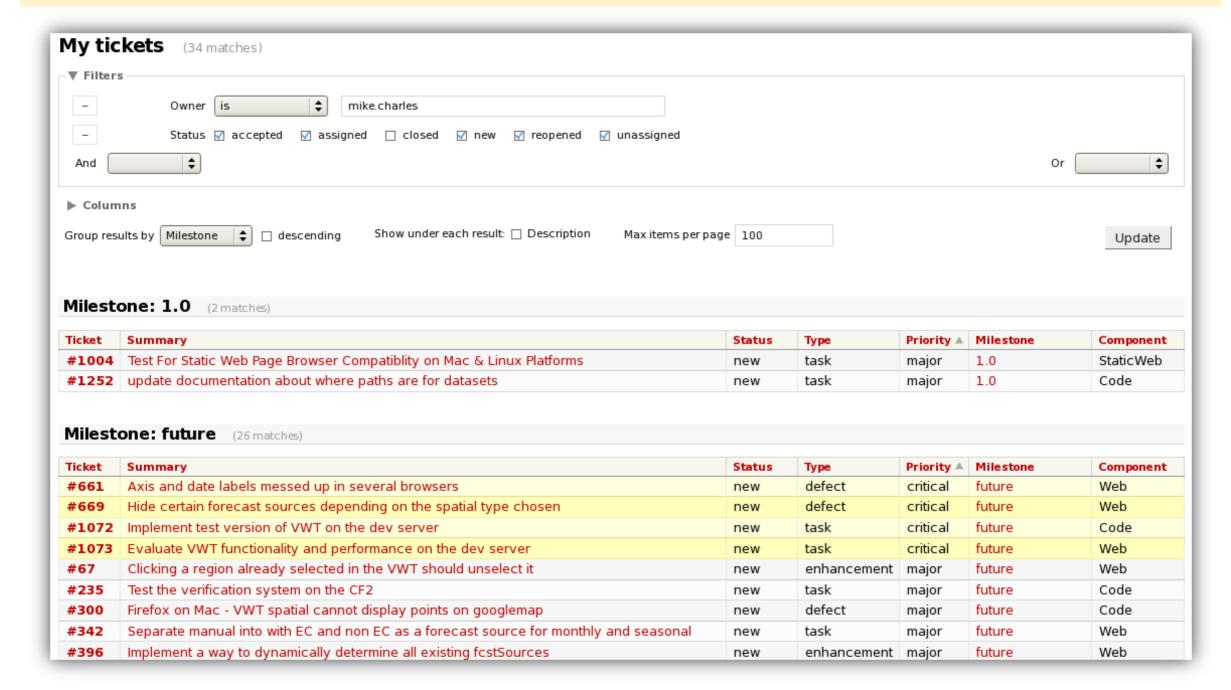
Issue Tracking - Trac

Anyone can comment on tickets, reassign, etc.



Issue Tracking - Trac

List tickets using optional filters



Subversion/Trac Combo

- RSS feed suppo
- Email notification of changes to ticket
- Create milestones
- 100s of plugins available for Trac
- View source code & Subversion code history within Trac
- Connect specific tickets to specific code revisions
- Use Trac to keep track of all work done on a project

Summary

- Current practice in many organizations is for developers to work alone on software
- Better practice is to work collaboratively
- Wikis help a team share documentation
- Version control helps track changes to code and revert to any previous version
- Issue tracking helps developers assign tasks and track work on issues and tasks
- We should all use open source software as a model for efficient, creative work

Thank you

Trac - http://trac.edgewall.org
Subversion - http://subversion.apache.org

Any questions - email me at mike.charles@noaa.gov